



# Parent's Guide to **GO Math!**® Technology Correlation



Not sure how to help your child with homework? Looking for extra practice to help your child succeed? **GO Math!**® Grade K has a variety of resources that can help you understand lesson content and provide your child with educational opportunities online.

These resources can be accessed through your child's ThinkCentral account. After logging in, click on Student Library and you'll find the resources described below. The items in the Student Library are for practice at any time. Usage and results are not sent to the teacher. Make sure you also check your child's To Do list, which may contain assignments from the teacher that will send results to the teacher.

#### **Interactive Student Edition**

These activities explain the content of the lesson using a few examples. The last two screens offer practice problems from the **Personal Math Trainer**<sup>®</sup> Powered by Knewton $^{\text{TM}}$ .

### **Math on the Spot**

These videos feature a **GO Math!** author discussing lesson content and solving a problem that exemplifies lesson content. They can also be accessed via the QR codes in the print student book.

#### **Animated Math Models**\*

These mini-lessons focus on a specific skill that relates to the lesson.

#### iTools\*

These virtual manipulatives may be used in the classroom to help students model and discuss problems in the lesson.

#### Mega Math\*

This game-like environment will challenge students to answer guestions related to the lesson content.

Chap	ter 1: Represer	nt, Count, a	and Write	Numbers	0 to 5			
Lesson		Interactive	Math on the	Animated M	ath Models	· <b>-</b> .		
Number	Lesson Title	Student Edition	Spot Video	<b>Activity Name</b>	Skill Number	iTools	Mega Math	Vocabulary
1	Hands On • Model and Count 1 and 2	~	~	Model, Read, and Write 1	1			One, two, match
2	Count and Write 1 and 2	~	~	and 2				One, two
3	Hands On • Model and Count 3 and 4	~	V	Model, Read, and Write 3	2			Three, four, match
4	Count and Write 3 and 4	~	~	and 4				Three, four
5	Hands On • Model and Count 5	~	V	Model, Read,	3	Counters_	Country Countdown, Counting Critters, Level A	Five
6	Count and Write 5	~	V	and Write 5	3	Counters— Activity 1: Count (Counters)	Country Countdown, Harrison's Comparisons, Level A	Five
7	Hands On: Algebra • Ways to Make 5	~	V					Pairs, and, one, two, three, four, five
8	Hands On • Count and Order to 5	~	V	Order Numbers to 5	4			Larger, one, two, three, four, five
9	Problem Solving • Understand 0	~	~	Model, Read,	5		Country Countdown, Harrison's Comparisons,	Zero, fewer, more
10	Identify and Write 0	~	~	and write 0			Level C	Zero

Cha	oter 2: C	compare	Num	bers	to 5
Ollu	ptci z. t	, of the part C	T C C C C C C C C C C C C C C C C C C C		

Lesson	Lesson Title	Interactive	Math on the	Animated M	ath Models	iTools	Mega Math	Vocabulary
Number	Lesson Title	Student Edition	Spot Video	Activity Name	Skill Number	Tiodis	Mega Matri	vocabulal y
1	Hands On • Same Number	V	V				Country Countdown, Counting Critters, Level A Country Countdown, Harrison's Comparisons, Level A	Same number, compare, match
2	Hands On • Greater Than	V	V	Same, One More, or One Fewer	6	Counters—Activity 2: Compare (Counters)		Greater, more, compare
3	Hands On • Less Than	~	V					Less, fewer, compare
4	Problem Solving • Compare by Matching Sets to 5	~	V	Compare Numbers to 5	7	Counters—Activity 2: Compare (Counters)		Match, same number, greater, less, more, fewer, compare
5	Compare by Counting Sets to 5	V	V	inumbers to 5	7	Algebra—Activity 1: Number Balance		Compare, one, two, three, four, five

## **Chapter 3: Represent, Count, and Write Numbers 6 to 9**

				A reinsecte el BA	atle Mandala			
Lesson Number	Lesson Title	Interactive Student Edition	Math on the Spot Video	Animated M Activity Name	Skill Number	iTools	Mega Math	Vocabulary
1	Hands On • Model and Count 6	~	V	Model, Read, and Write 6	8			Six, match
2	Count and Write 6	~	V	and write 0				Six
3	Hands On • Model and Count 7	V	V	Model, Read, and Write 7	9			Seven, match
4	Count and Write 7	~	V	and write /				Seven
5	Hands On • Model and Count 8	V	V	Model, Read, and Write 8		Counters— Activity 1: Count (Counters)		Eight, match
6	Count and Write 8	~	<b>✓</b>					Eight
7	Hands On • Model and Count 9	~	V	Model, Read,	11		Country Countdown, Counting Critters, Levels B and C	Nine
8	Count and Write 9	~	V	and Write 9				Nine
9	Problem Solving • Numbers to 9	~	V					

Chanter 4. Re	nresent and	Compare	Numbers to 10
Chapter 4. Ke	present and	compare i	Mullipers to 10

Lesson	Lesson Title	Interactive	Math on the	Animated Ma	th Models	iTaala	Maga Math	Veeshulany	
Number	Lesson Title	Student Edition	Spot Video	Activity Name	Skill Number	iTools	Mega Math	Vocabulary	
1	Hands On • Model and Count 10	V	V	Model, Read, and Write 10	12	Counters— Activity		Country Countdown, Counting Critters, Levels B and C	Ten, match
2	Count and Write 10	~	~			1: Count (Counters)	Country Countdown, Counting Critters, Level D	Ten	
3	Hands On: Algebra • Ways to Make 10	~	V	Ways to Make 10	13			And, pairs, one, two, three, four, five, six, seven, eight, nine, ten	
4	Count and Order to 10	~	•	Count Forward to 10 and Count Backward from 10	14	Number Line— Activity 5: Explore	Country Countdown, Counting Critters, Level C	One, two, three, four, five, six, seven, eight, nine, ten	
5	Problem Solving • Compare by Matching Sets to 10	~	V					Compare, greater, less, match, one, two, three, four, five, six, seven, eight, nine, ten	
6	Compare by Counting Sets to 10	~	V			Counters— Activity 2: Compare (Counters)		Compare, greater, less, one, two, three, four, five, six, seven, eight, nine, ten	
7	Compare Two Numbers	V	V					Greater, less, one, two, three, four, five, six, seven, eight, nine, ten	

Chap	ter 5: Additior	1						
Lesson	Lesson Title	Interactive	Math on the	Animated Mat	h Models	iTools	Mega Math	Vocabulary
Number	Lesson Title	Student Edition	Spot Video	Activity Name	Skill Number	110015	wiega watri	vocabulary
1	Addition: Add To	•	~					Add
2	Hands On • Addition: Put Together	~	~					Plus
3	Problem Solving • Act Out Addition Problems	~	~					Is equal to, plus
4	Hands On: Algebra • Model and Draw Addition Problems	~	~	Model Joining	15		Country Countdown, Block Busters, Level A	Plus, is equal to
	A			Ways to Make 10	13		Country Countdown,	
5	Algebra • Write Addition Sentences for 10	<b>~</b>	~	Model Joining	15		Counting Critters,	Plus, is equal to
	00111011000101110			Use Symbols to Add	16		Level G	
6	Algebra • Write Addition Sentences	~	~					Plus, is equal to
7	Algebra • Write More Addition Sentences	~	~			Counters—	Country Countdown, Counting Critters, Level G	Plus, is equal to
8	Hands On: Algebra • Number Pairs to 5	~	~			Activity 3: Add (2 Addends)		Plus, is equal to, one, two, three, four, five, pair
9	Hands On: Algebra • Number Pairs for 6 and 7	~	~	Model Joining Use Symbols to Add	15 16			Plus, is equal to, one, two, three, four, five, pair, six, seven
10	Hands On: Algebra • Number Pairs for 8	~	~					Plus, is equal to, one, two, three, four, five, pair, six, seven, eight
11	Hands On: Algebra • Number Pairs for 9	~	~					Plus, is equal to, one, two, three, four, five, pair, six, seven, eight, nine
	Handa On: Algabra			Ways to Make 10	13		Country Countdown,	Plus, is equal to, one, two,
12	Hands On: Algebra • Number Pairs for 10	~	~	Model Joining	15		Counting Critters,	three, four, five, pair, six,
				Use Symbols to Add	16		Level G	seven, eight, nine, ten

Lesson		Interactive	Math on the	Animated Math Models		;Table	Mega Math	Veceloulem
Number	Lesson Title	Student Edition	Spot Video	Activity Name	Skill Number	iTools	Mega Math	Vocabulary
1	Subtraction: Take From	V	V			Counters— Activity 3: Add		Subtract
2	Hands On • Subtraction: Take Apart	~	~					Minus
3	Problem Solving • Act Out Subtraction Problems	~	~					Is equal to, minus
4	Hands On: Algebra • Model and Draw Subtraction Problems	~	V	Model Separating	17	Counters—	Country Countdown, Block Busters, Level B	Is equal to, minus
5	Algebra • Write Subtraction Sentences	V	V	Model Separating Use Symbols to Subtract	17 18	Activity 4: Subtract		Is equal to, minus
6	Algebra • Write More Subtraction Sentences	~	~	Use Symbols to Subtract	18		Country Countdown, Counting Critters, Level H	Is equal to, minus
7	Hands On: Algebra • Addition and Subtraction	~	•	Write Addition and Subtraction Sentences	19	Counters— Activity 3: Add Counters— Activity 4: Subtract	Numberopolis, Carnival Stories, Levels A and B	Plus, is equal to, minus

## **Chapter 7: Represent, Count, and Write 11 to 19**

Lesson	Lesson Title	Interactive	Math on the	Animated Ma	1	iTools	Mega Math	Vocabulary
Number		Student Edition	Spot Video	Activity Name	Skill Number			,
1	Hands On • Model and Count 11 and 12	~	~	Model, Read, and Write 11	20			Eleven, twelve, ones
2	Count and Write 11 and 12	~	~	and 12				Eleven, twelve
3	Hands On • Model and Count 13 and 14	V	~	Model, Read,				Thirteen, fourteen, ones
4	Count and Write 13 and 14	V	V	and Write 13 and 14	21			Thirteen, fourteen
5	Hands On • Model, Count, and Write 15	V	V	Model, Read, and Write 15  Model, Read, and Write 16 and 17  Model, Read, and Write 18	22	Counters— Activity 1: Count (Counters)	Country Countdown, Counting Critters, Level D	Fifteen, ones
6	Problem Solving • Use Numbers to 15	V	V					Fifteen
7	Hands On • Model and Count 16 and 17	V	V		23			Sixteen, seventeen, ones
8	Count and Write 16 and 17	~	~					Sixteen, seventeen
9	Hands On • Model and Count 18 and 19	V	V		24			Eighteen, nineteen, ones
10	Count and Write 18 and 19	~	~	and 19				Eighteen, nineteen

	Chapter 8: Re	present, Count	, and Write 20	and Beyond
--	---------------	----------------	----------------	------------

Lesson	Lesson Title	Interactive	Math on the	Animated M	ath Models	iTools	Mega Math	Vocabulary
Number	Lesson ritte	Student Edition	Spot Video	Activity Name	Skill Number	Hoois	Wega Watii	vocabulal y
1	Hands On • Model and Count 20	V	V	Model, Read, and Write 20	. 1 25		Country Countdown, Counting Critters, Level D	Twenty
2	Count and Write 20	V	V	and write 20		Countain Activity 1		Twenty
3	Count and Order to 20	~	V	Count and Order Numbers to 20	26	Counters—Activity 1: Count (Ten Frames)	Numberopolis, Cross Town Number Line, Level C	One, two, three, four, five, pair, six, seven, eight, nine, ten, eleven, twelve, thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, nineteen, twenty
4	Problem Solving • Compare Numbers to 20	~	V	Count Forward and Backward	27	Counters—Activity 2: Compare (Ten Frames)	Country Countdown, Counting Critters, Level D	Compare, one, two, three, four, five, pair, six, seven, eight, nine, ten, eleven, twelve, thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, nineteen, twenty
5	Count to 50 by Ones	V	V					Fifty
6	Count to 100 by Ones	V	V			Number Charts—		One hundred
7	Count to 100 by Tens	V	V	Count to 100	28	Activity 1: Hundred Chart		Tens
8	Count by Tens	V	V					Tens

## **Chapter 9: Identify and Describe Two-Dimensional Shapes**

Lesson	L	Interactive	Math on the	Animated Ma	ath Models	ima a la	Maria Madh	Va aalaadama
Number	Lesson Title	Student Edition	Spot Video	Activity Name	Skill Number	iTools	Mega Math	Vocabulary
1	Identify and Name Circles	V	~			Geometry—Activity 4: Explore	Shapes Ahoy! Ship Shapes, Level G	Circle, two-dimensional shapes
2	Describe Circles	~	•			Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Ship Shapes, Levels G and J	Curve, circle
3	Identify and Name Squares	V	•			Geometry—Activity 4: Explore	Shapes Ahoy! Ship Shapes, Level G	Corners, sides, square, vertex, vertices, two- dimensional shapes
4	Describe Squares	V	~			Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Ship Shapes, Levels G and J	Sides, vertex, vertices, corners, square, sides of equal length
5	Identify and Name Triangles	V	~			Geometry—Activity 4: Explore	Shapes Ahoy! Ship Shapes, Level G	Triangle, two-dimensional shapes
6	Describe Triangles	V	~			Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Ship Shapes, Levels G and J	Corners, sides, triangle, vertex, vertices
7	Identify and Name Rectangles	V	~			Geometry—Activity 4: Explore	Shapes Ahoy! Ship Shapes, Level G	Rectangle, sides of equal length, two-dimensional shapes
8	Describe Rectangles	V	V			Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Ship Shapes, Levels G and J	Rectangle, sides of equal length, sides, vertex, vertices, corners
9	Identify and Name Hexagons	~	~			Geometry—Activity 4: Explore	Shanos Ahoyl Shin	Hexagon, two-dimensional shapes
10	Describe Hexagons	V	~			Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Ship Shapes, Levels I and J	Corners, hexagon, sides, vertex, vertices
11	Hands On: Algebra • Compare Two- Dimensional Shapes	V	•	Sort and Describe by Shape	29	Counters—Activity 7: Explore (Sort) Geometry—Activity 2: Plane Figures (Sides and Vertices)	Shapes Ahoy! Sea Cave Sorting, Level K	Alike, different, two- dimensional shapes
12	Problem Solving • Draw to Join Shapes	V	~	Combine Plane Figures	30		Shapes Ahoy! Ship Shapes, Level K	

#### **Chapter 10: Identify and Describe Three-Dimensional Shapes Animated Math Models** Lesson Interactive Math on the Lesson Title iTools Mega Math Vocabulary Number Student Edition Spot Video **Activity Name Skill Number** Shapes Ahoy! Counters—Activity 7: Explore (Sort) Undersea 3D, Level G Hands On • Three-Flat surface, curved 1 **Dimensional Shapes** surface, roll, stack, slide Geometry—Activity 4: Shapes Ahoy!, Sea Explore Cave Sorting, Level I Geometry—Activity 1: Hands On • Identify, Sphere, three-dimensional 2 Name, and Describe Solid Figures (Faces, shapes, curved surface Spheres Edges, and Vertices) Hands On • Identify, Cube, three-dimensional 3 Name, and Describe shapes, flat surface Cubes Shapes Ahoy! Undersea 3D, Levels Geometry—Activity 1: A and C Hands On • Identify, Cylinder, three-Solid Figures Name, and Describe dimensional shapes, flat 4 (Different Views) Cylinders surface, curved surface Hands On • Identify. Cone, three-dimensional Name, and Describe 5 shapes, flat surface, curved Cones surface **Problem Solving** Flat, solid, three-Geometry-Activity 4: 6 • Two- and Threedimensional shapes, two-Explore **Dimensional Shapes** dimensional shapes 7 Above and Below 1 1 **Position Words** 31 Geometry—Activity 1: 8 Beside and Next To 1 Above, below Solid Figures 9 In Front Of and Behind 1 1 Beside, next to

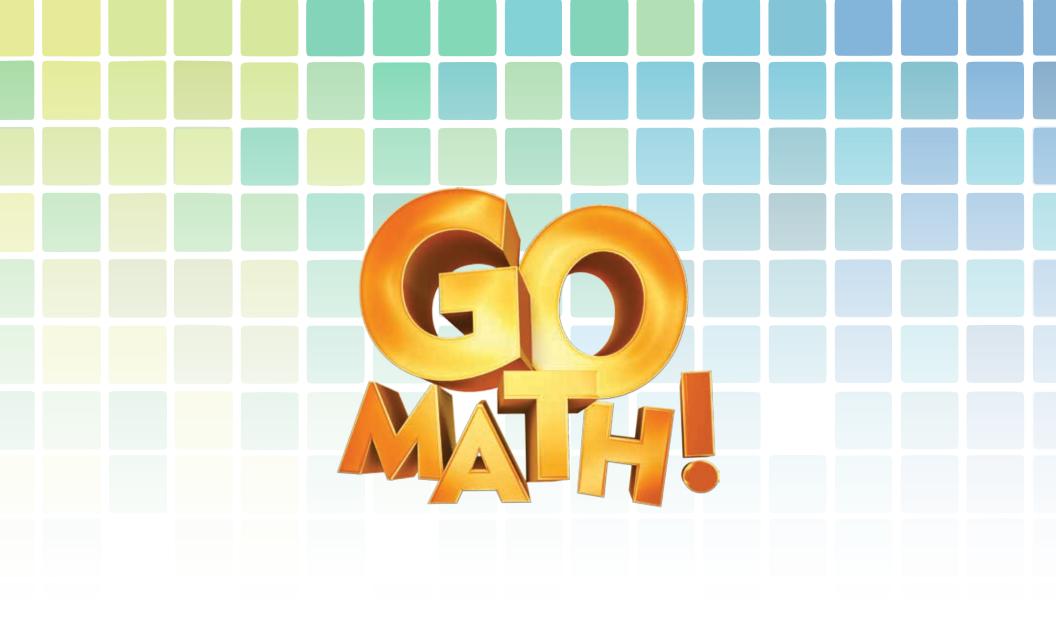
## **Chapter 11: Measurement**

Lesson	Lesson Title	Interactive	Math on the	Animated Math Models		iTools	Mega Math	Vocabulary	
Number		Student Edition	Spot Video	Activity Name	Skill Number		-		
1	Hands On • Compare Lengths	V	~	Compare Lengths	32	Counters—Activity	Shapes Ahoy! Made to Measure, Level A	Longer, shorter, same length	
2	Hands On • Compare Heights	~	•	Compare Heights	33	2: Compare (Counters)		Same height, taller, shorter	
3	Problem Solving • Direct Comparison	~	~					Longer, same height, same length, shorter, taller	
4	Hands On • Compare Weights	~	V	Compare and Order Weights	34		Country Countdown, Harrison's Comparisons, Levels E and F	Heavier, lighter, same weight	
5	Length, Height, and Weight	~	~					Heavier, lighter, longer, taller, shorter	

### **Chapter 12: Classify and Sort Data**

Lesson	Lesson Title	Interactive Student Edition	Math on the Spot Video	Animated Math Models		iTools		Vereleden	
Number				<b>Activity Name</b>	Skill Number	IIOOIS	Mega Math	Vocabulary	
1	Hands On: Algebra • Classify and Count by Color	V	V	Sort and Describe by Color	35	Counters—Activity 7: Explore (Sort)		Color, red, blue, green, yellow, classify, category	
2	Hands On: Algebra • Classify and Count by Shape	~	•	Sort and Describe by Shape	29	Counters—Activity 7: Explore (Sort) Geometry—Activity 4: Explore	Shapes Ahoy!, Sea Cave Sorting, Level A	Shape, category, classify	
3	Hands On: Algebra • Classify and Count by Size	~	,	Sort and Describe by Size	36	Counters—Activity 7: Explore (Sort)	Shapes Ahoy! Sea Cave Sorting, Level B	Size, small, big, category, classify	
4	Hands On • Make a Concrete Graph	V	V	Make and Read Picture	37	Graphs—Activity 2: Picture Graphs	Country Countdown, White Water Graphing, Level B	Graph, category, classify	
5	Read a Graph	V	V	Graphs				Graph, category, classify	
6	Problem Solving • Sort and Count	V	~			Counters—Activity 7: Explore (Sort)	Shapes Ahoy!, Sea Cave Sorting, Level A		

	NOTES		



Connect with us:











 $Knewton \\ ^{\text{IM}} is a trademark of Knewton, Inc. \\ Houghton \\ Mifflin \\ Harcourt \\ ^{\text{IM}}, \\ HMH \\ ^{\text{@}}, \\ Personal \\ Math \\ Trainer \\ ^{\text{@}} and \\ design, \\ and \\ GO \\ Math \\ ^{\text{@}} are trademarks or \\ Trainer \\ ^{\text{@}} and \\ Trainer \\ Trainer \\ ^{\text{@}} and \\ Trainer \\ Trai$  $registered\ trademarks\ of\ Houghton\ Mifflin\ Harcourt.\ @\ Houghton\ Mifflin\ Harcourt.\ All\ rights\ reserved.\ Printed\ in\ the\ U.S.A.\ 08/16\ MS181631$ 

hmhco.com • 800.225.5425



hmhco.com/gomath